

Slap-Shot Air Hockey

Cat. No. 60-1168

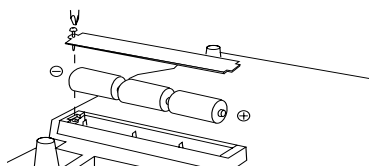
Your Slap-Shot Air Hockey brings you all the excitement of a real hockey game. Go head to head with a friend — each time you avoid his/her defense and slap the fast-moving puck into your opponent's goal, you score a point.

Set up your own time limit (or a number-of-goals limit) before the game begins. Use your control flippers to hit the puck across the surface and into your opponent's goal. Record your score on your goal counter. At the end of the game, add up the scores to see who wins!

INSTALLING BATTERIES

Your game is powered by three C batteries (not supplied). For the best performance and longest life, we recommend alkaline batteries, such as RadioShack Cat. No. 23-551.

Follow these steps to install batteries.



1. Use a Phillip's screwdriver to loosen the screw on the battery compartment cover.
2. Lift up on the cover's tab and remove the cover.

3. Insert three fresh C batteries as indicated by the polarity symbols (+ and -) marked on the compartment cover.

Cautions:

- Use only fresh batteries of the required size and recommended type.
 - Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
4. Replace the cover (bottom tab first) and tighten the screw.

When Slap-Shot Air Hockey's sound weakens or no air comes out of the game's holes, replace the batteries.

Cautions:

- Never leave dead or weak batteries in Slap-Shot Air Hockey. Batteries can leak chemicals that can damage electronic parts.
- If you do not plan to use the game for a week or more, remove the batteries.
- Dispose of old batteries promptly and properly. Never burn or bury a battery.

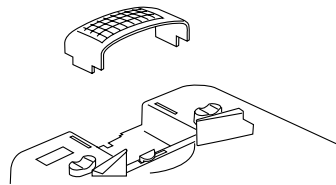
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SETTING UP THE GAME

Slap-Shot Air Hockey comes with 4 pucks (use one, store the rest) and 2 goals, packaged separately.

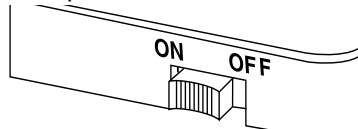
Snap each goal's tabs into the game's slots on each end of the "ice."



PLAYING THE GAME

You can play Slap-Shot Air Hockey any way you want. Before you start the game, you and your opponent can decide on the rules. For example, you can choose to have the player that scores the highest number of goals within a time limit win the game. Or, you might choose to have the game end when either player successfully scores a certain number of goals. It's your choice!

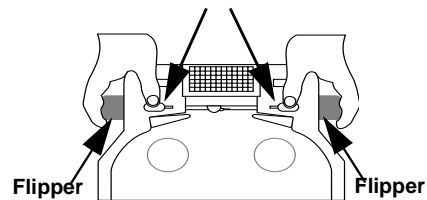
To play Slap-Shot Air Hockey, follow these steps.



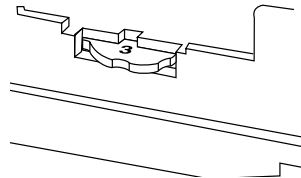
1. Slide **ON/OFF** on the bottom of the game to **ON**. Air streams from the small holes on top of the game.

2. Center one of the pucks on top of the game between the red and blue goals. The puck glides along the "ice."
3. Push the flipper controls on the sides of each goal to slap the puck into your opponent's goal. Defend against your opponent's attack by moving your goalie to the right or the left, to keep the puck from going into your goal.

Goalie Controls



Record your score by turning your counter to the left each time you make a goal.



4. Repeat Steps 2 and 3 until someone wins the game.

To turn the game off, slide **ON/OFF** to **OFF**.

CARE AND MAINTENANCE

Your Slap-Shot Air Hockey game is an example of superior design and craftsmanship. The following suggestions will help you care for your game so you can enjoy it for years.



Keep Slap-Shot Air Hockey dry. If it gets wet, wipe it dry immediately. Liquids might contain minerals that can corrode the electronic circuits.



Use and store Slap-Shot Air Hockey only in normal temperature environments. Temperature extremes can shorten the life of electronic devices, and distort or melt plastic parts.



Keep Slap-Shot Air Hockey away from dust and dirt, which can cause premature wear of parts.



Handle Slap-Shot Air Hockey gently and carefully. Dropping it can damage circuit boards and cases and can cause the game to work improperly.



Use only fresh batteries of the required size and type. Batteries can leak chemicals that damage your Slap-Shot Air Hockey's electronic parts.



Wipe Slap-Shot Air Hockey with a damp cloth occasionally to keep it looking new. Do not use harsh chemicals, cleaning solvents, or strong detergents to clean Slap-Shot Air Hockey.

Modifying or tampering with Slap-Shot Air Hockey's internal components can cause a malfunction and might invalidate your game's warranty. If your game is not performing as it should, take it to your local RadioShack store for assistance.

Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow the limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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Printed in Hong Kong